

# MA152 Spring 2017

## Homework 4

Due: 10th May at 4PM in APM basement

1. Solve the following matrix game (that is, find the value and an optimal strategy for each player):

$$\begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 3 \end{pmatrix}$$

2. Solve the following matrix game:

$$\begin{pmatrix} 1 & -1 & 0 & -1 \\ 0 & 1 & -2 & 1 \\ 0 & 0 & 1 & -1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

3. Using invariance, solve the game:

$$\begin{pmatrix} -4 & 1 & 2 \\ 1 & -5 & 1 \\ 2 & 1 & -4 \end{pmatrix}$$

4. Consider the game where simultaneously Player I announces an integer  $x$  and Player II announces an integer  $y$ , where  $1 \leq x, y \leq 1000$ . If  $x \geq y$  then Player I wins  $x - y$ , otherwise Player II wins  $y - x$ . What is the value of this game?

5. Consider the game

$$\begin{pmatrix} 3 & 1 \\ 1 & 5 \end{pmatrix}$$

- (a) If Player I knows that Player II's mixed strategy is  $(q \ 1 - q)^T$ , find Player I's best response strategy (the answer will depend on  $q$ ).
- (b) In this situation, what value of  $q$  should Player II choose to minimize her losses?
6. (a) Let  $A$  be a matrix game with value  $V$ . Let  $B$  be the matrix game that is obtained by adding a constant  $c$  to every entry of  $A$ . Briefly justify why the value of  $B$  is  $V + c$ .
- (b) Using (a), find the value of the game

$$\begin{pmatrix} 2 & 1 & 0 & -1 \\ 3 & 2 & 1 & 0 \\ 4 & 3 & 2 & 1 \\ 5 & 4 & 3 & 2 \end{pmatrix}$$