

Name: Answer Key

PID:

1. Let $\mathbf{x} = \langle -2, 0, 4 \rangle$ and $\mathbf{y} = \langle 4, 6, -2 \rangle$ be points in \mathbb{R}^3 . Let $\mathbf{u} = \langle -4, 0, 8, 2 \rangle$ and $\mathbf{v} = \langle 12, 18, -6, 3 \rangle$ be homogeneous representations of \mathbf{x} and \mathbf{y} (respectively). Find scalars α and β so that $\alpha + \beta = 1$ and so that $\mathbf{w} = \alpha\mathbf{u} + \beta\mathbf{v}$ is a homogeneous representation of the midpoint of \mathbf{x} and \mathbf{y} . In other words, \mathbf{w} is an affine combination of \mathbf{u} and \mathbf{v} , and a homogeneous representation of $\frac{1}{2}(\mathbf{x} + \mathbf{y})$.

$$\alpha = \frac{3}{5}, \quad \beta = \frac{2}{5}$$

(To solve this, just pay attention to the weights 2 and 3 of \vec{u} and \vec{v} .

Need $\alpha \propto \frac{1}{3}$, $\beta \propto \frac{1}{3}$ and $\alpha + \beta = 1$.)

↑ "α" means "proportional to"

2. A triangle in \mathbb{R}^2 has three vertices $\mathbf{x} = \langle 0, 0 \rangle$, $\mathbf{y} = \langle 3, 3 \rangle$ and $\mathbf{z} = \langle 6, 0 \rangle$. The point $\mathbf{a} = \langle 3, 1 \rangle$ has barycentric coordinates $\alpha = \frac{1}{3}$, $\beta = \frac{1}{3}$, and $\gamma = \frac{1}{3}$.

Let $\mathbf{u} = \langle 2\mathbf{x}; 2 \rangle$, $\mathbf{v} = \langle \mathbf{y}; 1 \rangle$ and $\mathbf{w} = \langle 2\mathbf{z}; 2 \rangle$ be homogeneous representations of \mathbf{x} , \mathbf{y} and \mathbf{z} , respectively.

Find values α' , β' , γ' so that the affine combination $\alpha'\mathbf{u} + \beta'\mathbf{v} + \gamma'\mathbf{w}$ is a homogeneous representation of \mathbf{a} .

$$\alpha' = \frac{1}{4}, \quad \beta' = \frac{2}{4}, \quad \gamma' = \frac{1}{4}.$$

This was easy to solve since $\alpha = \beta = \gamma = \frac{1}{3}$.

Need $\alpha' = \frac{\alpha/w_x}{\alpha/w_x + \beta/w_y + \gamma/w_z}$ and similarly for β', γ'

where w_x, w_y, w_z are the weights of w_x, w_y, w_z
 Alternatively: $\alpha' \propto \alpha/w_x$, $\beta' \propto \beta/w_y$, $\gamma' \propto \gamma/w_z$.