

Transfer Matrix Method

$A = n \times n$ square matrix. Pick $1 \leq i, j \leq n$ Define

$$F_{A; i, j}(x) = \sum_{k \geq 0} (A^k)_{ij} x^k$$

Notation: $B = n \times n$ matrix, $(B; j, i) = (n \times 1) \times (n-1)$ submatrix obtaining by deleting row j & column i .

Thm. $F_{A; i, j}(x) = (-1)^{i+j} \frac{\det(\text{id}_n - xA; j, i)}{\det(\text{id}_n - xA)}$,

so $F_{A; i, j}(x)$ is a rational generating function.

Pf. Consider $\sum_{k \geq 0} A^k x^k$ as a $n \times n$ matrix whose entries are formal power series. The inverse of this matrix

is $\text{id}_n - xA$. So $F_{A; i, j}(x) = (i, j)$ entry of $(\text{id}_n - xA)^{-1}$

Use Cramer's rule to get desired formula. □

Let $\lambda_1, \dots, \lambda_n$ be eigenvalues of A . Then

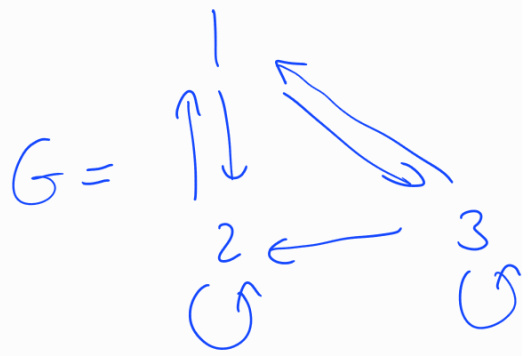
$$\det(t \cdot \text{id}_n - A) = (t - \lambda_1)(t - \lambda_2) \dots (t - \lambda_n)$$

$t \rightarrow 1/x$, multiply by x^n :

$$\det(\text{id}_n - xA) = (1 - \lambda_1 x)(1 - \lambda_2 x) \dots (1 - \lambda_n x)$$

$\Rightarrow (A^k)_{ij}$ can be expressed as linear comb. of powers of λ_i^k (for $k \geq n$)

Ex. Consider length n words in $[3]$ s.t. 11 and 23 never appear in consecutive places



Claim: words of length n
 \parallel
 walks of length $n-1$ in G

$$A = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}, \det(\text{id}_3 - xA) = 1 - 2x - x^2 + x^3$$

Consider words starting w/ 1 and ending at 3.

$$\det(\text{id}_3 - xA; 3, 1) = \det \begin{array}{c|cc} & -x & -x \\ -x & 1-x & 0 \\ \hline -x & -x & 1-x \end{array} = x(1-x) = x - x^2$$

$$\Rightarrow F_{A;1,3}(x) = \frac{x - x^2}{1 - 2x - x^2 + x^3} \quad [x^{n-1}] F_{A;1,3}(x) = \# \text{ words } \dots \quad \square$$

Ex. Tile $n \times k$ chessboard by dominoes of size 1×2 or 2×1



$f_n(k) = \#$ ways to do this.

① If $n=1$, $f_1(k) = \begin{cases} 1 & \text{if } k \text{ even} \\ 0 & \text{if } k \text{ odd} \end{cases}$

② If $n=2$, consider rightmost column of a tiling.

Two possibilities: either has 1 vertical domino
 or 2 horizontal dominoes occupying last 2 columns

$$\Rightarrow f_2(k) = f_2(k-1) + f_2(k-2), \quad f_2(1) = 1, f_2(2) = 2$$

\Rightarrow Fibonacci numbers.

③ If $n=3$, recurrence relation possible, but maybe messy.

General approach for any n : encode tilings as walks in graph G_n

Encode a tiling by marking the squares which are left square of a horizontal domino. Each column becomes word in $\{0,1\}^n$ of length n : 1 means marked square, 0 means not marked.

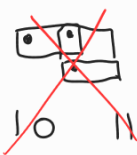
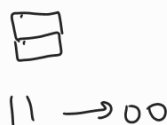
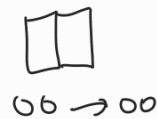
Vertices of G_n are words of length n in $\{0,1\}^n$

Given words w, w' , draw edge $w \rightarrow w'$ if there is a way to place dominoes so that w appears right before w' .

Eg. $n=2$  $10 \rightarrow 01$

G_2 : $10 \rightleftharpoons 01$

$11 \rightleftharpoons 00$



Boundary conditions: rightmost column must be $00 \dots 0$
leftmost column has restrictions ...

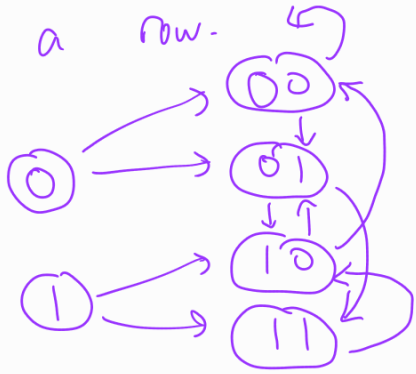
$\Rightarrow f_n(k) = \# \text{walks of length } k-1 \text{ starting at valid leftmost column, ending at } 00 \dots 0$

$\Rightarrow \sum_{k \geq 0} f_n(k) x^k = \text{finite sum of } F_{A; i, j}(x)$
hence rational

$\Rightarrow f_n(k)$ satisfies linear recurrence relation

Rmk. Words that can be interpreted as walks in a graph
= "regular languages" are recognized by deterministic
finite-state automata

Ex. Consider words in $\{0,1\}$ s.t. 1 appears at most twice
in a row.



words of length n

= walks of length $n-1$

in this graph starting
from 0 or 1.